INTERLANDI Matteo

Born on 8th of April 1983 Email: <u>m.interlandi@gmail.com</u> Address: Via Padovani 14 - 41049 Sassuolo (MO) Italy Phone: +393493541922

EDUCATION

2011 – Now	niversity of Modena and Reggio Emilia Modena, Italy a.D. student in ICT. I am member of the Database Group. the first activity I carried out as a Ph.D student is the development MediaPresenter: a collaborative framework for the creation and anagement of on-line multimedia presentations. In particular, I veloped the back-end of MediaPresenter, called MediaBank. ediaBank contains the whole system business logics as well as the ta persistency framework. MediaPresenter is the product of the llaboration between Addiction s.r.l. and the University of Modena d Reggio Emilia. urrently, I am studying logic programming (in particular a branch logic programming called Datalog), common knowledge asoning, and related database/knowledge management systems plementations. Concretely, I am studying how database principles d logic programming can be applied to distributed systems.	
2006 - 2010	University of Modena and Reggio Emilia Master in Computer Engineering. Score: 104 / 110. Dissertation title: <i>State management for efficient forwal</i> <i>in a peer to peer dissemination information service.</i>	Modena, Italy rding strategy
2002 – 2006	 University of Modena and Reggio Emilia Bachelor's in Computer Engineering. Dissertation title: <i>Fieldbus: description of the CAN/CA cols and their implementation in an I/O device.</i> Projects accomplished: <i>Design and implementation of a VGA interface on</i> within the course of Computer Architecture. Implementation of a video game in JAVA, for the couratics Fundamentals. 	Xilinx FPGA

WORK EXPERIENCE

1/2011 - 4/2011 3 months scholarship	University of Padova SOFTWARE DESIGNER AND DEVELOPER	Padova, Italy
5 months officially	In the context of a project aimed to define a l Engineering (MDE) methodology and the associated suited for the production of high-integrity software syst space applications. In particular I designed and develop Text (M2T) transformation which, starting from do models, generates AADL (Architecture Analysis Language) code following the TASTE (The of Tools for Engineering) specifications.	infrastructure tems for use in bed a Model to omain specific and Design

9/2010 – 12/2010 4 months	 University of Modena and Reggio Emilia SOFTWARE DESIGNER AND DEVELOPER Design and develop of a semi-static OLAP fram by eBilling SpA. In particular I was engag activities: Design of an XML Schema depicting each pivot Design of a meta-language that users can specifi personalized attributes that can be used in pivot Development of a JAVA application ables to tran containing configurations and meta-language e query after that correctness has been proved. 	ed in the following ot configuration. fy in order to create t configurations. inslate XML files
11/2008 – 12/2009 6 months internship extended to 1 year	 Institute for Human and Machine Cognition INTERN RESEARCH ASSOCIATE Worked on a team focused on the design, implem a service for the dissemination of information (DisService), sponsored by the US Army Researd DisService is a peer to peers publish/subscribe efficient combination of replication and forw disseminate information in tactical military wirel In particular my work was focused on: Design and implementation of the WorldState of main subject) Design and implementation of several others for DisService and DisServicePro DisService / WorldState tests with up to 24 noor and MANE as network emulators Creation of JAVA applications for test / demon 	nentation and test of in tactical networks ch Lab. system that use an warding policies to less networks. component (thesis unctions in des using NistNet
09/2005 – 12/2005 3 months internship	 System Electronics TRAINEE Study of the fieldbus protocol Controller-area is its more commonly used higher-level impleme DeviceNet). Technical comparison between CANopen and Study of how the CANopen standard is implementation of a custom Process Data Objementioned device 	entation (CANopen - DeviceNet. nented in an I/O

COMPUTER SKILLS

•	Operating System	Microsoft Windows, MS/DOS, MacOS X, Linux (Ubuntu,
		Debian and Fedora).
•	Productivity Software	Microsoft Office Suite, Visio, iWork, OpenOffice.
•	Languages	C/C ++(very good), C# (low), Java (very good), SQL (good), MDX
		(good), XML and XML Schema (very good), EBNF(very good),
		Shell scripting (good), UML (good), AADL (good), Scala(low),
		Ruby(low).
•	Development Tools	Eclipse (very good), Netbeans (good), Microsoft Visual
		Studio (very good).
•	Networking Tools	Wireshark (very good), NistNet (very good), MANE (fair).
•	Database Systems	SQL Server (good), SQLite (good), ORACLE (good), MySQL
	•	(very good).
•	Other Tools and Libraries	gdb, valgrind, CVS, VMware, TinyXPath, OpenCV, ant, Maven,
		Mondrian, JavaCC, JAXB, Hibernate, iText, Acceleo.
		wonunan, Javace, JAAD, Moemale, Mext, Acceleo.

OTHER INFORMATIONS

•	Social skills and competence	 e - Team work: I have been in various types of teams from research teams to soccer teams. - Intercultural skills: thanks to my internship at IHMC I have experience of working and also of living with people from all over the world. - Communicative skills: at IHMC I have successfully experienced weekly group meetings and a couple of demonstrative meetings with US militaries.
•	Organizational skills and competence	Able to work under stress due to deadlines. I embrace challenging environments.
•	Sports	Swimming and soccer.
•	Hobbies	Cinema, music, physics, technology, traveling.
•	Study vacations	2002 – 3 weeks in Edinburgh
		2003 – 3 weeks in London.
•	Personal Accomplishment	 ESA 2010 YGT (Young Graduate Trainee) program candidate. On December 5-7-12 2011 I presented the seminar "NOSQL principles and systems" during the master course "Database Technology"
		- On-line courses accomplished (statements of accomplishment available under request):
		2011 - Introduction to Databases
		- Machine Learning
		2012 - Model Thinking
		- Algorithms: Design and Analysis part I
		- Introduction to Logic

- Software Engineering for SaaS
- Web Intelligence and Big Data
- Functional Programming Principles in Scala